



Crossroads Prospect Tournament Overview

- This is a BBCOR metal bat tournament.
- Teams will be subject to 7 inning games or 2:00 hour time rule. No new inning will begin after the 2:00 hour time limit has elapsed.
- The Championship rounds will be subject to a time rule. The Championship Game will **NOT** be subject to a time rule.
- The Championship rounds will be subject to our normal run rules. The Championship game will be subject to a 10 run/5 inning rule only.
- Run Rules: 15 runs/3 innings, 10 runs/4 innings, and 8 runs/ 5 innings.

Pre-Game

- Please stay off infield and mound areas prior to all games.
- No soft toss with hard baseballs against fencing.
- No throwing or ground balls taken in front of dugouts.
- Take all practice swings in the on-deck circles or on the warning track. Not the Grass.
- Teams should be ready to play a minimum of 30 minutes prior to their scheduled game.
- Any game that finishes early will result in the early start for all following games.
- Coaches should meet 15 minutes prior to game time for coin flip to determine home and visiting teams.
- Any Pre-Game rule that is not followed could result in a forfeit at the Tournament Director's discretion.

Game Rules

- Courtesy Runner: A courtesy runner will be allowed for pitchers and catchers. This is required for catchers with 2 outs. The courtesy runner must be a player that is not already in the game or the player who made the last out only if there is no other available players on your roster.
- DH & EH: Teams will be allowed to use both a DH and an EH. If a DH enters the game defensively, the DH will be eliminated for the rest of the game. The EH may be used as defensive substitutions but must remain in their position in the batting order. The player he replaces in the field will in turn become an EH.
- In the event of an injury with zero eligible players left on the bench and a team is using an EH or EH & DH (meaning using 10 players in the batting order), the automatic out rule will **NOT** be in effect. You may simply skip the injured player's spot in the order. However, if a team is playing with 9 players only (and zero eligible subs), the automatic out rule **WILL** be enforced.
- Pitching Restrictions: Coaches are responsible for the health of their player's arms. Please use common sense.
- In Game Tie Breakers: Any game that enters into the 9th inning will go into the hurry up mode. The last batted out of the previous inning will start at 2nd base with no outs. This will continue until a winner has been determined or any applicable time limit has elapsed. In pool play, the game will result in a tie. In Championship Play, we continue until a winner is determined.
- In Championship and Consolation play, the higher seed will always be home team until the Championship or Consolation Final. Then a coin flip will determine home team.
- Other than what is stated above, all tournament games will abide by the NFHS rules. No jewelry will be allowed to be worn during event.

Team Advancement

- The Top 2 teams from each Pool will advance into Championship Play.
- Teams that advance will be seeded overall after they advance out of their pool and into the Championship round.
- Top seeded team from each pool will be seeded above all #2 seeded teams that advance into Championship round.
- If teams within a specific pool are involved in a tie and have not played each other, and head to head cannot be used, the following stats will be used in order to determine which team will advance: **1) Run Differential 2) Runs allowed 3) Runs scored**. If there is still a tie, we will go to a coin flip to determine a winner. (In a 3-way tie, once the first team advances we will always revert back to head to head play as the determining factor with the two remaining teams.)

Tournament Policies

- Inclement Weather: Games will be considered “official” after 4 innings of play (3.5 if the home team is winning). All final scores will be recorded on the last full inning of play if game is suspended for any reason. In the event of a rain out, that game will be either pushed back or cancelled. The teams that are scheduled to play the following game should be ready to play at their scheduled time. Our tournament staff will do everything possible to keep games on schedule and get all teams as many games as the weather permits.
- If we have any Game Cancellations: The official tournament record of all teams will only be reflected by the total number of games that the teams who had games cancelled. (**EX:** If one team in a pool only played 2 games, we will only use the first 2 games of all teams in that pool to determine a Pool Champion. Any game 3 by any team in that pool will not count toward pool standings or tie breaker standings.)
- If the entire tournament is cancelled with zero games played due to weather: Teams will receive a 70% refund of all tournament fees.
- If the tournament is cancelled by tournament director for any reason other than weather: Teams will receive a 100% refund of all tournament fees.
- Once a team’s game 2 has begun, there will be no refunds.
- Teams that withdraw from the tournament 60 days prior will receive a 100% refund. Teams that withdraw after the 60 day grace period will not be entitled to a refund unless that team’s spot can be replaced by another team. **There will be no refunds 60 days prior to tournament start date.**
- All teams MUST carry insurance.
- Coaches: To make sure all college and pro scouts in attendance get your players’ profiles, please have your players fill out the online player profile forms.
- Appeals: Judgment calls are not subject to appeals. All other appeals will call for \$200 to the tournament director. If the appeal goes in your favor, the \$200 fee will be refunded.
- Ejections: Any player, coach, or fan that has been ejected from a game will be asked to leave the complex before the game can resume. All ejections call for a 2nd game suspension and possible tournament suspension at the Tournament Director’s discretion. Any ejection that is deemed violent or of violent intent will result in a full tournament ejection.
- Code of conduct: We will not tolerate the throwing of equipment or use of foul language. Please police your own players so that our officials or our tournament staff does not need to get involved.
- All “discussions” with our officials will need to be done in a professional manner. All talks with our officials must be done on the field only by a member of the coaching staff. **Any player, parent, or coach that follows or approaches an official outside the field of play will have their team disqualified from our event.** No exceptions.

Tourney Rules subject to change.